

2011 WILLIE MAC HOOPS BASKETBALL TOURNAMENT RULES OF PLAY 7th grade – 9th grade ****BOYS RULES****

- ◆ **ALL** Willie Mac Hoops tournaments are **NO TOLERANCE** tournaments. Any harassment of the officials, coaches, players, etc. will result in ejection from the game and forfeiture of that game.
 - ◆ Every team member **WILL** play a part of each half. **Automatic** technical foul if this rule is not followed.
 - ◆ **No** player may play on more than one team – must be listed on **ONE** roster only.
 - ◆ A 5-minute warm-up will be allotted before each game (more if time permits).
- **Men's sized basketball will be used for 7th 8th and 9th grade boys.**
- ◆ **Teams will bring their own balls for warm-ups and referee will choose one ball to use from one of the participating teams.**
 - ◆ There will be two 14 minute halves. Clock stops in all games.
 - ◆ After the 1st jump ball, possession will alternate.
 - ◆ 3-point shots will be scored in gyms with the arc on the floor.
 - ◆ Zone defenses are allowed. Full court defenses are allowed in all grades to a 12-point lead.
 - ◆ 1 and 1 bonus will be shot on the 7th team foul. Double bonus on 10th team foul.
 - ◆ Three 1 minute time-outs per game (each team receives additional time-out for overtime).
 - ◆ Technical fouls will result in two points and the ball. Players and coaches will be asked to leave the premises after the 2nd technical foul for unsportsmanlike conduct.
 - ◆ Players will not talk to officials.
 - ◆ 1st overtime is 3 minutes. 2nd overtime is sudden death (first team to score wins). Overtime will start with jump ball at center court.
 - ◆ Proper sportsmanship is expected from all players, coaches and fans.
 - ◆ South Dakota Interscholastic Basketball Rules will govern all play with the exception of these special rules.